

World Crossbow Shooting Association Inc. secretarygeneral@worldcrossbow.com www.worldcrossbow.com

Competition and Shooting Rules for World Championship. Regional Championship. Registered Star competition.

Appendix, Diagrams, Addendums.

Book 11 of 11.

for

Target, Standard, Freestyle, and Medieval Crossbow

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BOOK 11. APPENDIX / DIAGRAMS

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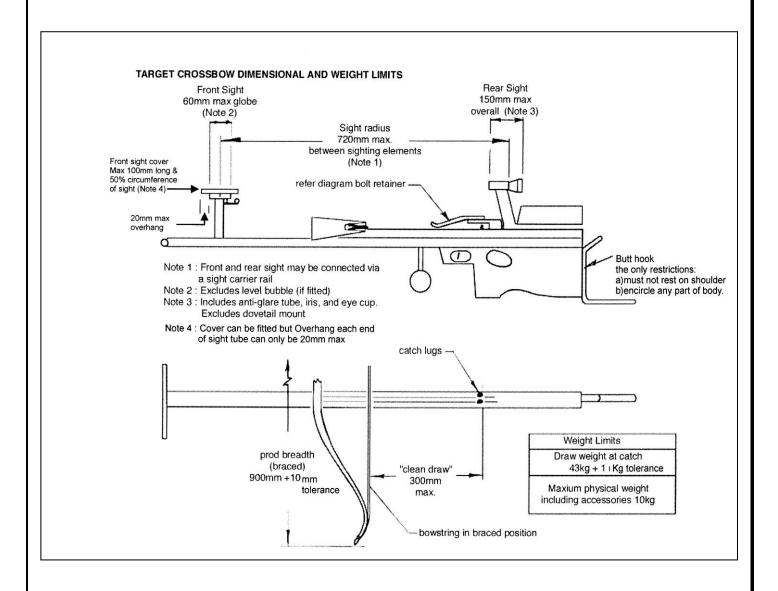
Appendix 14 Assisted Shooters Crossbow Support Picture

ADDENDUM 1. Recommended World Crossbow Championship formats

ADDENDUM 2. World Championship Rounds

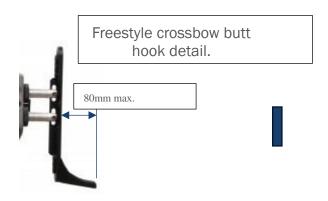
ADDENDUM 3. Rounds Matrix

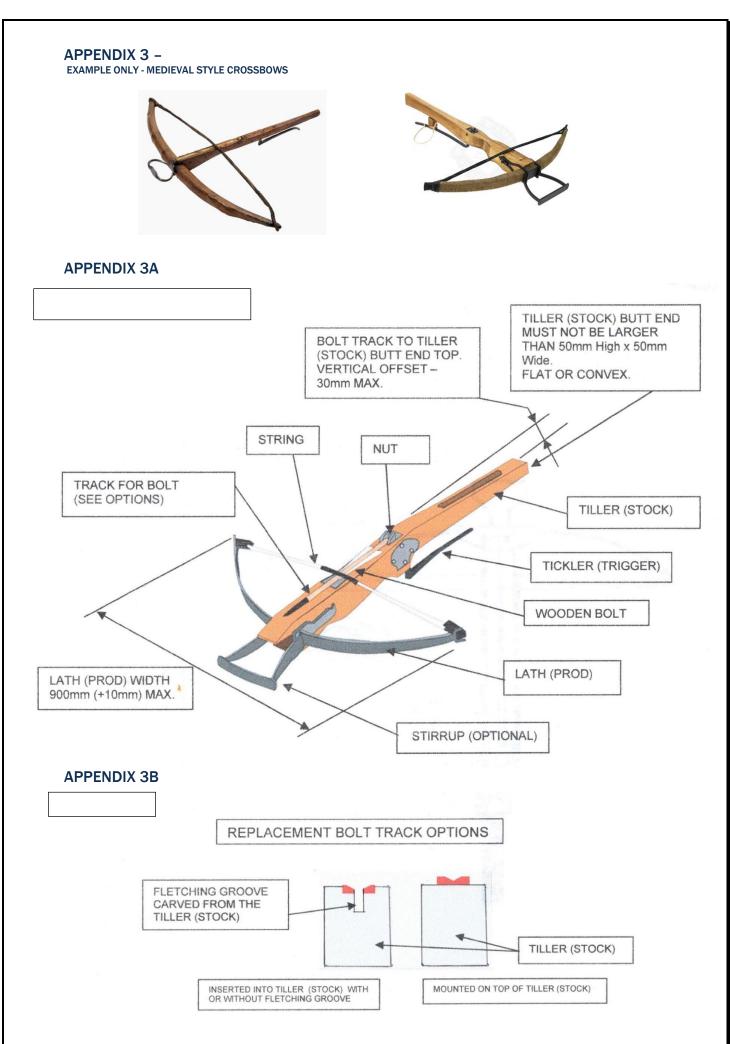
APPENDIX 1 - TARGET CROSSBOW



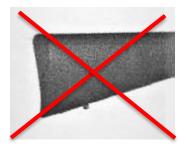
APPENDIX 2 - TYPICAL COMMERCIALLY PRODUCED STANDARD & FREESTYLE CROSSBOWS.







APPENDIX 3C

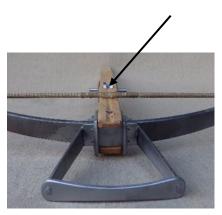




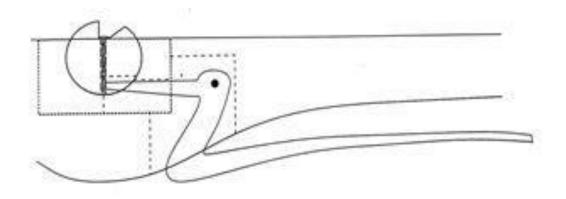
Rifle style Tiller (stock) end is not permitted.

APPENDIX 3D

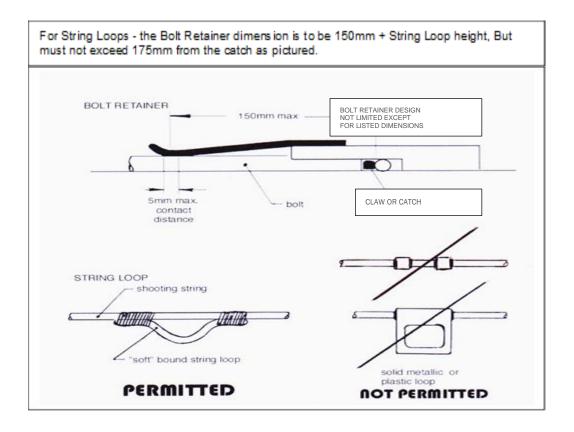
STRING DIAMETER MEASURED AT THE CENTRE OF THE STRING ON BRACED LATH (PROD).



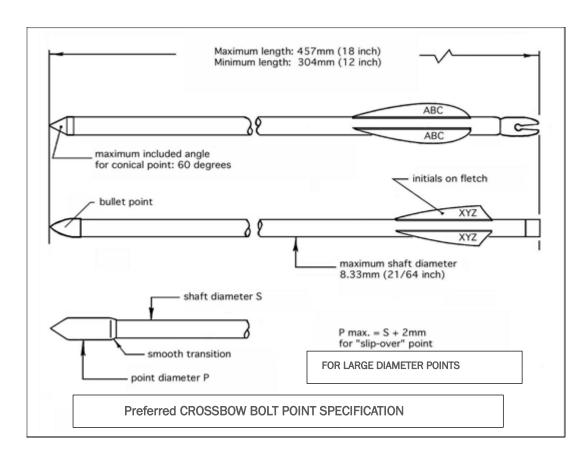
APPENDIX 4 – DIAGRAM OF MEDVIEVAL CROSSBOW TICKLER (TRIGGER) MECHANISM.



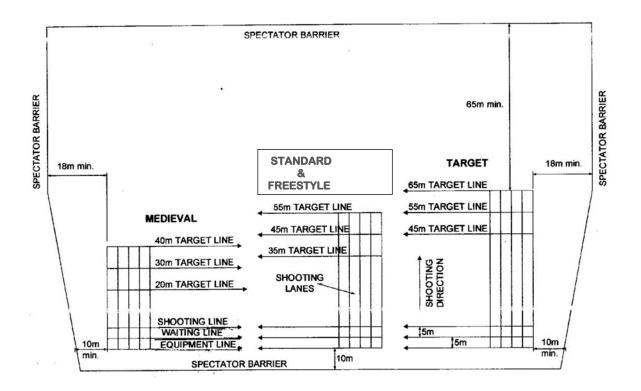
APPENDIX 5 - BOLT RETAINER AND STRING LOOP. (TARGET, STANDARD AND FREESTYLE)



APPENDIX 6 - TARGET CROSSBOW BOLTS (PREFERRED BOLT POINT CONFIGURATION)

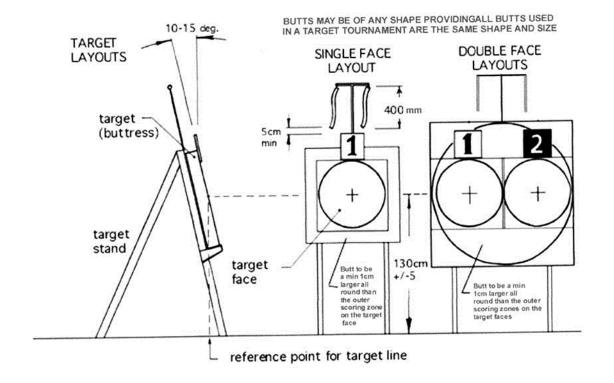


APPENDIX 7 - RECOMMENDED GROUND LAYOUT FOR WORLD TARGET CHAMPIONSHIPS

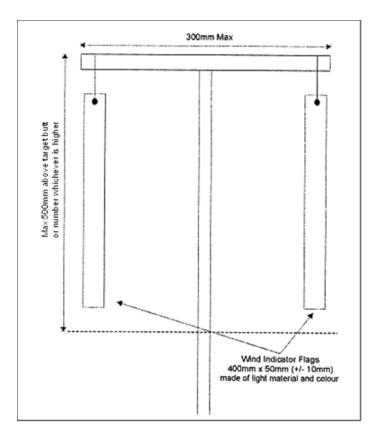


APPENDIX 8 - TARGET BUTT

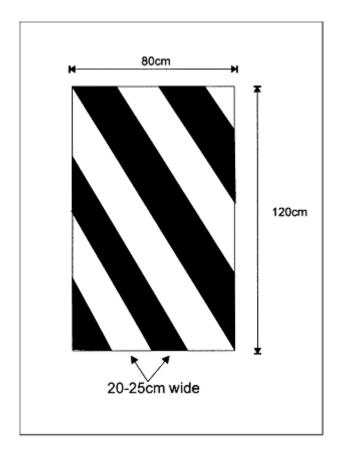
All Target Buttresses must be attached to the Target stand and the Target stand must be Anchored to the ground



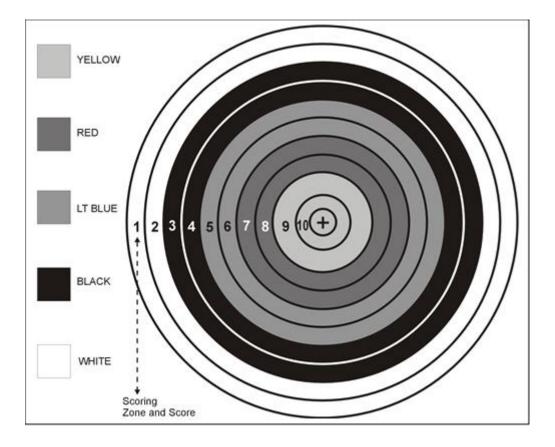
APPENDIX 9 - TARGET WIND INDICATORS (PREFERRED COLOUR TO BE YELLOW)



APPENDIX 10 - TARGET 30 SECOND TIMER PLATES.



APPENDIX 11 - TARGET FACES.



TYPICAL OUTDOOR TARGET AND INDOOR TARGET FACES

OUTDOOR



TYPICAL FOREST, BUSHLAND AND 3D TARGET FACES.

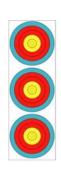






FOR BUSHLAND ROUND

INDOOR OPTIONS



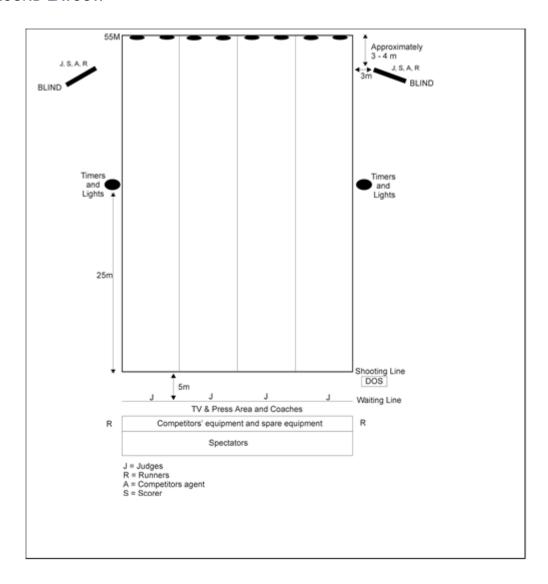




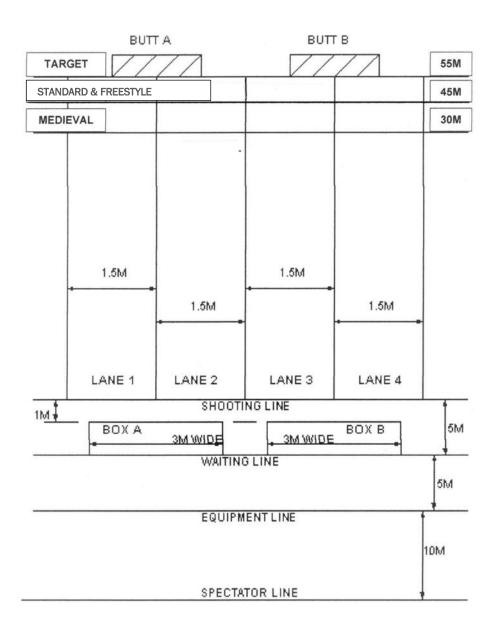


FOR 3D ROUND

APPENDIX 12A - RECOMMENDED WORLD CHAMPIONSHIP OUTDOOR MATCH-PLAY GROUND LAYOUT.

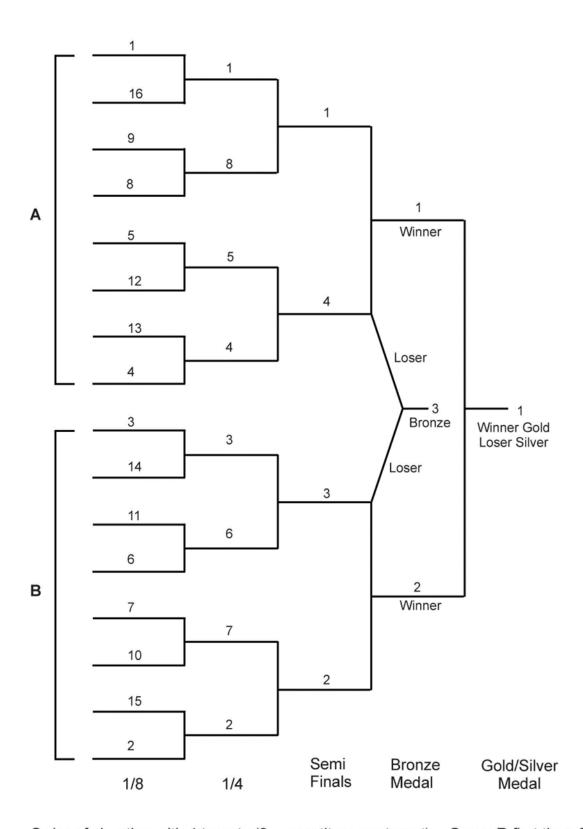


APPENDIX 12B - RECOMMENDED TEAM WORLD CHAMPIONSHIP OUTDOOR MATCH-PLAY GROUND LAYOUT.



APPENDIX 13 - EXAMPLE OF MATCH-PLAY SEEDING CHART.

MATCHPLAY CHART (16 Competitors)



Order of shooting with 4 targets (2 competitors per target) = Group B first then Group A

Winner of each match moves along line to next match - Loser drops out.
Winners of Semi Finals shoots for Gold/Silver Medals - Losers shoot for Bronze Medal

APPENDIX 14 - ASSISTED CROSSBOW SUPPORT STAND - WCSA APPROVED AND LICENCED (PICTURE).



ADDENDUM 1.

THE WORLD CROSSBOW CHAMPIONSHIP FORMATS.

	THE WORLD CROSSBOW CHAMPIONSHIPS
DAY	EVENT DETAILS
	WORLD TARGET CHAMPIONSHIP
1	UNOFFICIAL PRACTICE & JUDGES SEMINAR / COACHING SEMINAR
2	OFFICIAL PRACTICE & OPENING CEREMONY
3	TARGET CHAMPIONSHIP - DAY 1 & AGM MEETING
4	TARGET CHAMPIONSHIP - DAY 2 & MEDAL PRESENTATION
	(WCSA Target medals presented on aggregate of the 2 days of shooting)
5	INDIVIDUAL and TEAM MATCH-PLAY & MEDAL PRESENTATION
6	FOREST CHAMPIONSHIP - DAY 1 - FOREST ROUND
7	FOREST CHAMPIONSHIP - DAY 2 - BUSHLAND ROUND AND MEDAL PRESENTATION
	(WCSA Forest medals presented on aggregate of the 2 days of shooting)
	EVENT DINNER.
	WORLD 3D CHAMPIONSHIP
1	OFFICIAL PRACTICE & OPENING CEREMONY
2	3D CHAMPIONSHIP - DAY 1
3	3D CHAMPIONSHIP - DAY 2 & MEDAL PRESENTATION AND EVENT DINNER
	(WCSA 3D medals presented on aggregate of the 2 days of shooting)

DAY	EVENT DETAILS
1	INDOOR TARGET CHAMPIONSHIP - (TARGET, STANDARD, FREESTYLE, MEDIEVAL & ASSISTED)
	(may be conducted over one or two selected days)
1	BENCH, KNEELING and PRONE CHAMPIONSHIP - (TARGET, STANDARD, FREESTYLE, MEDIEVAL & ASSISTED)
	(may be conducted over one or two days)

ADDENDUM 2. - CHAMPIONSHIP ROUNDS.

WORLD CHAMPIONSHIP KOUNDS.	-	CODE:- ROUND PLUS MAX SCO	CODE:- ROUND PLUS MAX SCORE / START DISTANCE IN METRES / FACE SIZE IN CM.	ES / FACE SIZE IN CM.
OUTDOOR	TARGET	STANDARD	FREESTYLE	MEDIEVAL
TARGET	TC 900/65/60	SC 600/55/60	FC 600/55/60	MC 900/40/60
MATCHPLAY	MPTC 90/55/60	MPSC 60/45/60	MPFC 60/45/60	MPMC 90/30/60
INDOOR				
SINGLE	TC 600/18/40	SC 600/18/40	FC 600/18/40	MC 600/18/40
DOUBLE	TC 1200/18/40	SC 1200/18/40	FC 1200/18/40	MC 1200/18/40
BENCH, PRONE, KNEELING				
BENCH	BTC 600/70/40	BSC 600/70/40	BFC 600/70/40	
PRONE	PTC 600/70/40	PSC 600/70/40	PFC 600/70/40	
KNEELING				KMC 600/50/60
WORLD & REGIONAL ROUNDS				
SINGLE - INDOOR	TC 600/25/40	SC 600/25/40	FC 600/25/40	MC 600/25/40
SINGLE - INDOOR	TC 600/18/40	SC 600/18/40	FC 600/18/40	MC 600/18/40
DOUBLE - INDOOR	TC 1200/18/25/40	SC 1200/18/25/40	FC 1200/18/25/40	MC 1200/18/25/40
DOUBLE - INDOOR	TC 1200/18/40	SC 1200/18/40	FC 1200/18/40	MC 1200/18/40
MISCELLANEOUS INDOOR AND OUTDOOR ROUNDS FOR ADDITIONAL RANKING POINTS.	UTDOOR ROUNDS FOR ADDITIO	INAL RANKING POINTS.		
NOTE:- "++" MULTIPLE FACE SIZES AT A DISTANCE WITH NOTED FACE SIZE START.	AT A DISTANCE WITH NOTED F	ACE SIZE START.		
REYNOLDS 1 - INDOOR	REY 400/18/40			
REYNOLDS 2 - INDOOR	REY 400/25/40			
OUTDOOR				
ATLANTIC	ALT 600/45/60++		BRADBURY 1	BRAD 900/45/40++
BALTIC	BAL 300/55/40		BRADBURY 2	BRAD 900/35/40++
GREAT SOUTHERN	GS 300/45/40		BRADBURY 3	BRAD 900/25/40++
INTERNATIONAL	INT 1440/70/60++		HAYWARD 1	HAY 600/45/40++
MEDITERRANEAN	MED 300/65/60		HAYWARD 2	HAY 600/35/40++
PACIFIC	PAC 900/60/60		HAYWARD 3	HAY 600/25/40++
TC960	++09/02/096 CL			
TO480	TO 480/50/60			

These rounds are shot over 24 targets with Forest and Bushland having 2 shots per target and 3D having 1 shot per target. The Forest, Bushland and 3D rounds use different distances and faces sizes at each target.

ADDENDUM 3. - ROUND MATRIX.

Ranking Rounds						Distance	Distance and Bolts per Distance	per Dist	ance					
Rounds	Bolts	70m	65m	60m	55m	50m	45m	40m	35m	30m	25m	20m	18m	Score
TC900 (Target)	90		30*		30*		30*							900
SC/FC600 (Std & Free)	09				20*		20*							009
MC900 (Medieval)	06							30*		30*		30*		006
TC600 (Indoor)	9												+09	009
Pacific	06			30*		30*		30*						900
Atlantic	90						30*							009
Mediterranean	30		30*											300
Baltic	30				30+									300
Great Southern	30						30+							300
International	144	36*		36*		36+				36+				1440
TQ50/480	48					48*								480
TC960	96	24*		24*		24*				24+				960
Bradbury 1	06						30x3+/*/#							900
Bradbury 2	90								30x3+/*/#					900
Bradbury 3	90										30x3+/*/#			900
Hayward 1	9						20x3+/*/#							9009
Hayward 2	60								20x3+/*/#					900
Hayward 3	60										20x3+/*#			009
Reynolds 1	40												40+	400
Reynolds 2	40										40+			400
Bench (Target, Std, Free)	09	+09												009
Prone (Target, Std, Free)	09	+09												009
Kneeling (Medieval)	09					*09								009
Forest - WCSA rules	48	(Different distances and target face sizes.	t distanc	es and ta	irget face	sizes.)								096
Bushland - WCSA rules	48		(Different	t distance	distances and target face sizes.	irget face	sizes.)							960
3D - see WCSA rules	24			(Differen	t distance	es and ta	Different distances and target face sizes.	res.)						264
Target Face Code:-	(#)	80cm Mt	ulti colou	red targe	t face (10	0 ring or	80cm Multi coloured target face (10 ring or 8 ring style faces permitted)	aces per	mitted).					
	£	60cm Mu	ulti coloui	red targe	60cm Multi coloured target face (10 ring)) ring).								
	÷	40cm Mt	uliti colou	red targe	40cm Muliti coloured target face (10 ring)	O ring)								
	ŧ	40cm Tri	iple vertic	al or Trip	ole triang	le. 5 ring	style faces	are perm	40cm Triple vertical or Triple triangle. 5 ring style faces are permitted to avoid bolt damage.	bolt dar	mage.			

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